

Maths

In Maths this term we will be looking at place value of numbers up to 20, partitioning and writing numbers in words. We will also be learning different ways to represent numbers.

We will also be practicing addition and subtraction as well as counting in 2s and 10s.

Puffin

Julia Donaldson



English

This term we will be exploring Julia Donaldson books and retelling them in our own words. We will also be practicing writing adjectives and using our imagination to write our own stories. We will also be investigating a non-fiction animal information text to practice using question marks in our writing.

Discovery

In Geography this term we will be developing our map skills. We will also be investigating our surroundings using local maps.

Science

In Science this term we will be looking at and comparing animals including humans.

Computing

This term we will be looking at IT and how to use it safely and what to use it for.

RE

This term we will be identifying why light is an important symbol for Christians, Jews and Hindus.

Art / D&T

This term we will be exploring and developing our skills of the colour wheel.

Music

This term we will be listening to and creating our own music using different instruments.

PSHE

This term we will be exploring what it is like to work as a team and how to work together.

Maths

1. Practice sorting and counting to 20 and beyond
2. Design and play a game to practice 1 more/ 10 more and 1 less/ 10 less.
3. Play the addition/ subtraction and counting in 2s and 10s game on Purple Mash.

Homework

Julia Donaldson



English

1. Write a character profile to describe the Julia Donaldson character you designed. (Give it a name, an age and whether it is a good or bad character).
2. Read a book to your favourite teddy and write a book review about it.
3. Pick a real animal to research with an adult. Draw pictures and write a fact file about what you have discovered.

Topic

1. Design and draw a character for a Julia Donaldson story.
2. Explore IT skills by using Purple Mash
3. Design a map for a Bee Bot to move get somewhere. (Treasure map, house to bot school etc.)

